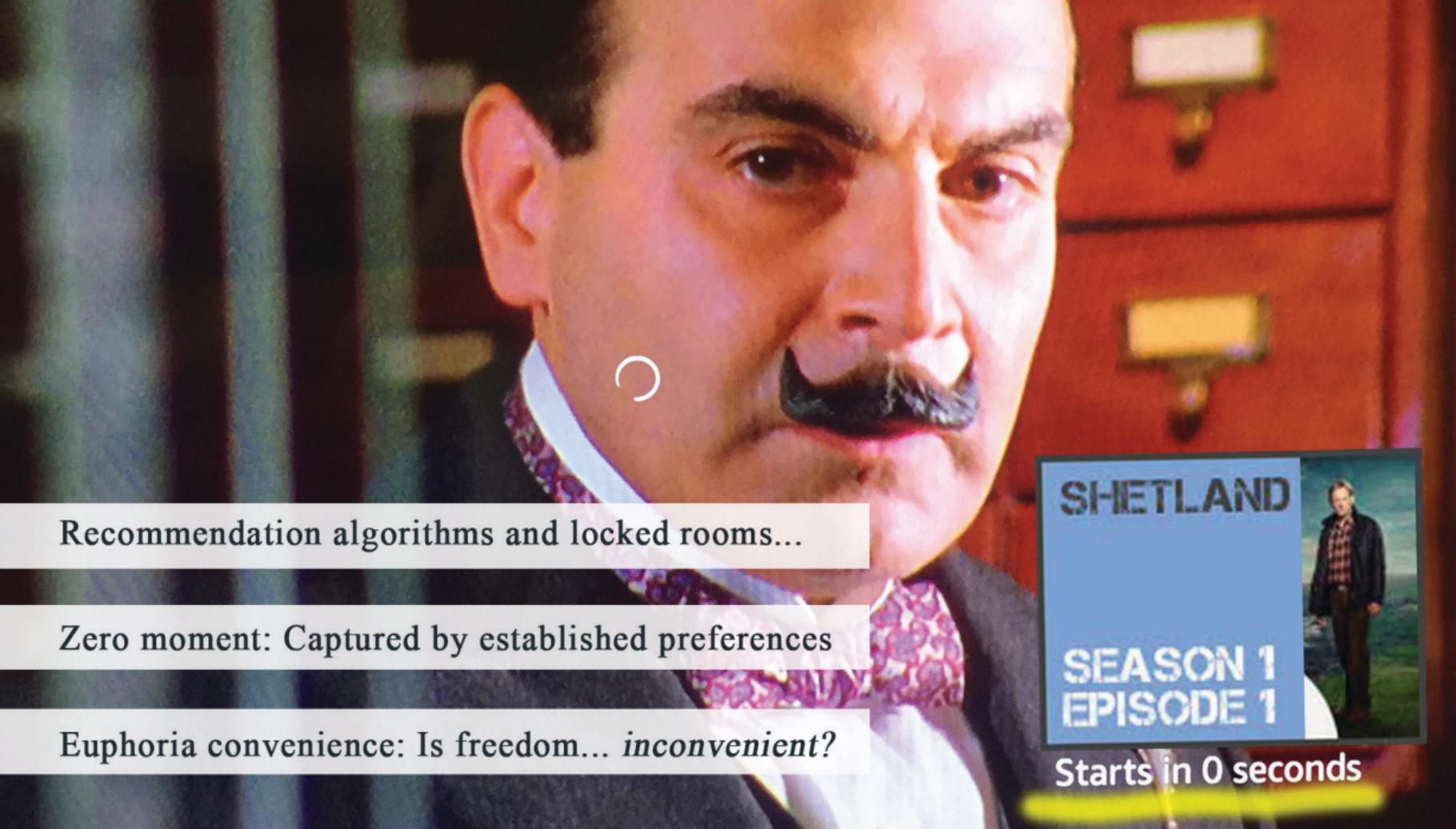




You're inside a pleasurable room that you don't want to leave.  
Silently, someone locks the door from the outside.

Are you free?

\*Locke, John. (1689). *Essay Concerning Human Understanding*.



Recommendation algorithms and locked rooms...

Zero moment: Captured by established preferences

Euphoria convenience: Is freedom... *inconvenient*?

SHETLAND

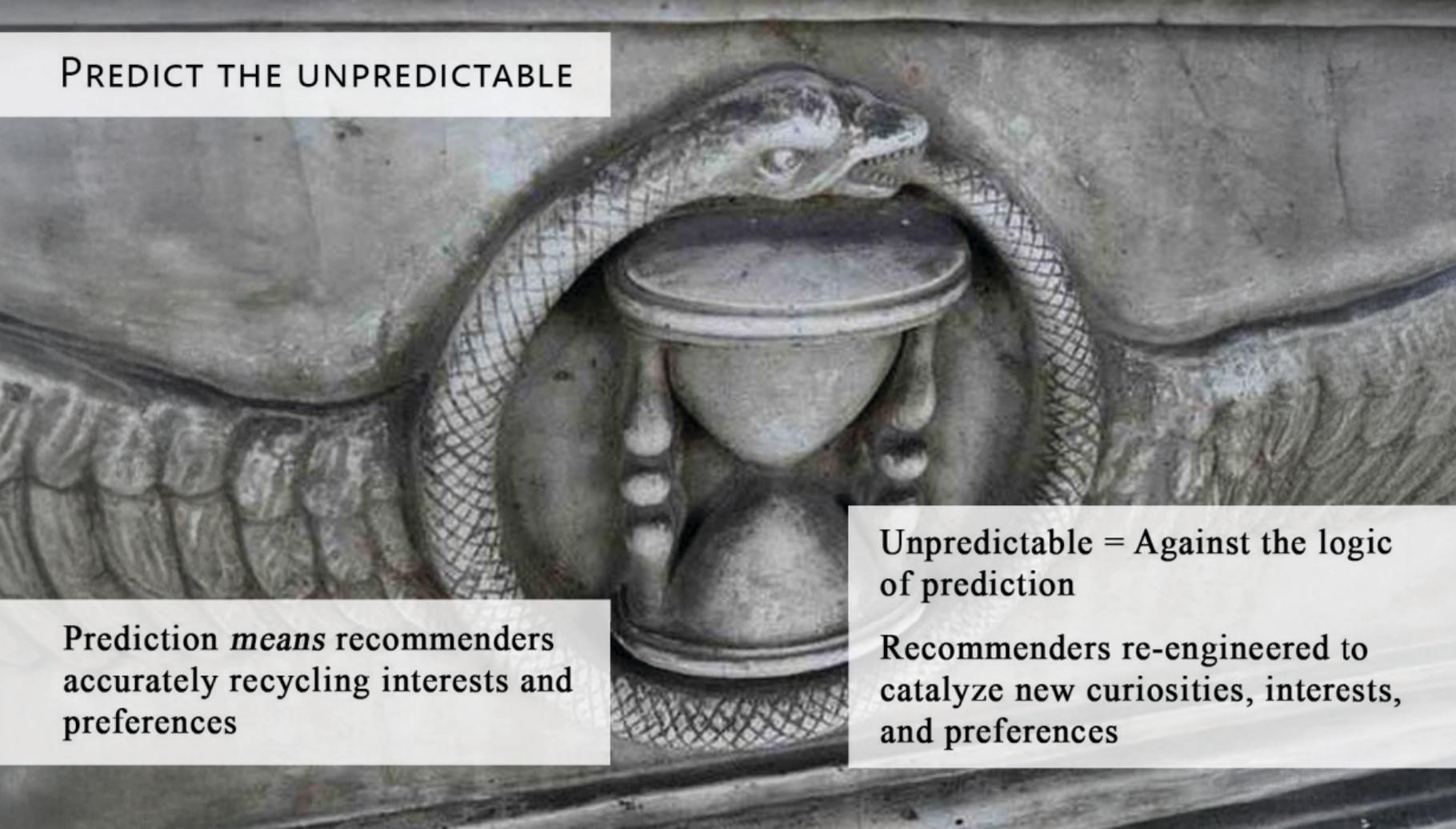
SEASON 1  
EPISODE 1



Starts in 0 seconds

**Challenge:**  
**Predict the unpredictable**

## PREDICT THE UNPREDICTABLE

A stone relief carving of a snake coiled around an hourglass. The snake's head is at the top, with its mouth open, showing its teeth. The hourglass is positioned in the center, with the snake's body winding around it. The background is a textured stone surface.

Prediction *means* recommenders accurately recycling interests and preferences

Unpredictable = Against the logic of prediction

Recommenders re-engineered to catalyze new curiosities, interests, and preferences

How today's recommenders  
trap us in our own preferences

Logic: Similar, Resemblance, Shared, Same

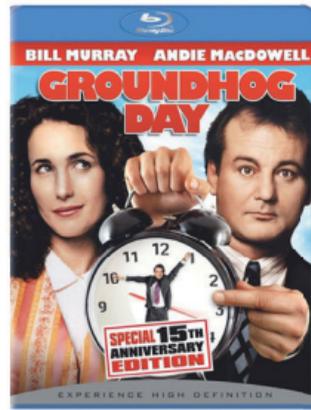
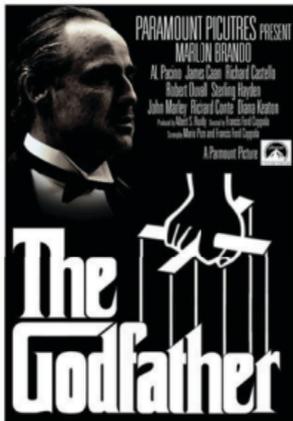
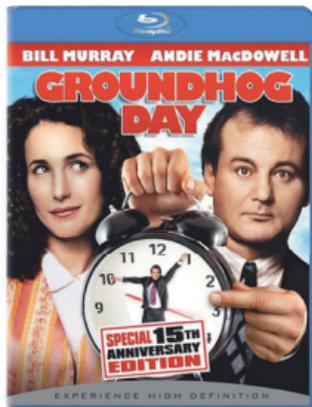
# CONTENT FILTERING: SHARED KEYWORDS/VECTORS CONTENT

NETFLIX



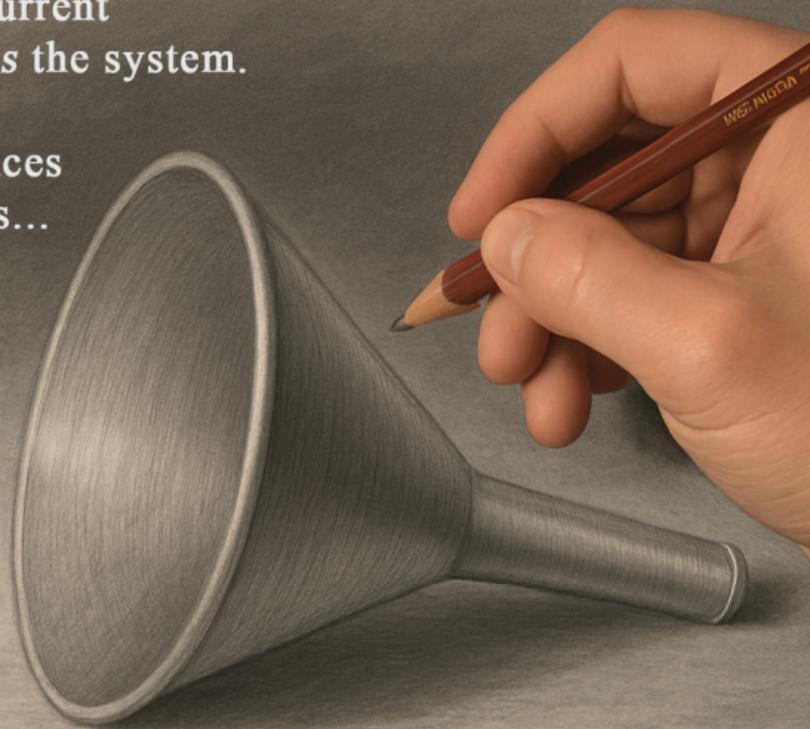
?

# COLLABORATIVE FILTERING: **SHARED** KEYWORDS/VECTORS USERS **NETFLIX**



Existing preferences cannot be escaped within current recommender systems, trapping and narrowing *is* the system.

Narrowing recommendations, interests, preferences narrows recommendations, interests, preferences...

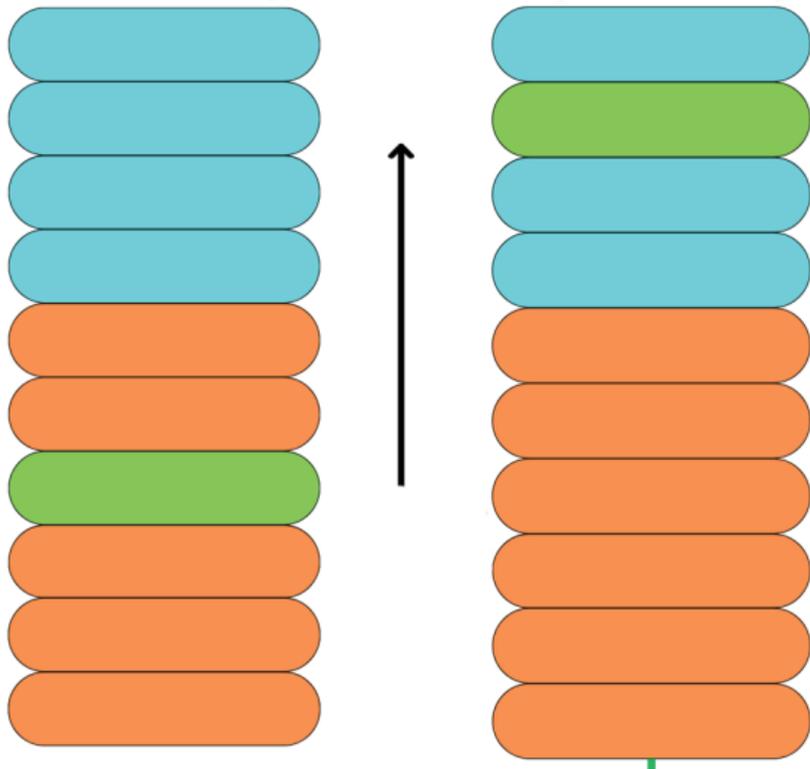


# HOW DO PLATFORMS SEEK VARIETY? SERENDIPITY

NETFLIX

1) Random “Noise-based” injection

2) Reduced similarity



“Anomalies and exceptions, partially implemented via poor similarity measures.”

E. Toms, "Serendipitous Information Retrieval", Proc. of DELOS Workshop: Information Seeking, Searching and Querying in Digital Libraries, 2000.

Antagonistic filtering:  
Logic of difference  
More effective serendipity

## ANTAGONISTIC FILTERING

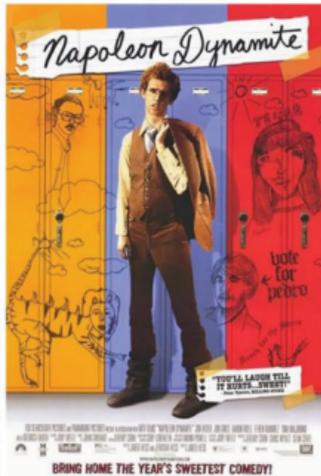
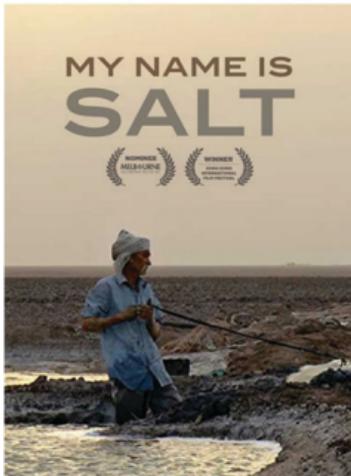
Catalyze new interests instead of recycling those already existing =

Logic of difference instead of similarity

Different, Resonance, Irreducible, Other

~~Similar, Resemblance, Shared, Same~~

# ANTAGONISTIC FILTERING: DIFFERENCE *BEFORE* SIMILARITY



Different age  
Different gender  
Different nationality  
Different language  
**Similar taste in restaurants**  
Different music preferences  
Different pastimes



## ANTAGONISTIC FILTERING: DIFFERENCE *BEFORE* SIMILARITY

An international conference  
on...philosophy and computing  
Everyone anonymously submits  
a favorite movie, song...

# PROCESS

## START WITH DIFFERENCES

Difference: Movie preferences

Difference: Age

Difference: Language

...



## THEN SEEK: ONE SIMILARITY

Shared: Favorite restaurants

Or shared: Music

Or shared: Pastime

Or shared: Profession

...



## THEREFORE: RECOMMEND

One person's enjoyed movie recommended to other

Purpose: Open *new range or genre* of interests\*

\*Definition + metric of "Serendipity"

Antagonistic filtering  
Intuitions, concepts...

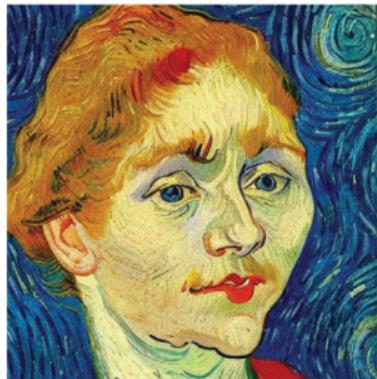
INTUITION: OPPOSITES ATTRACT (SOMETIMES)



## CONCEPT: ACCURACY *VERSUS* PROVOCATION

Same but Different =  
Accuracy

(Current model for  
recommending from  
one to the other)



Different but the Same =  
Provocation + Curiosity

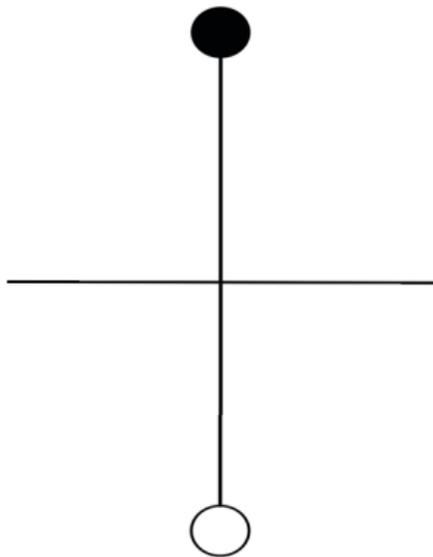
(Proposed model for  
recommending from  
one to the other)



CONCEPT: DIFFERENT  $\neq$  LESS RESEMBLANCE

Difference is a positive quality, not privation of resemblance

\*Orthogonality



THEORY

Resonance (or Deleuze's repetition...) replaces resemblance

# THEORY

Resonance (or Deleuze's repetition...) replaces resemblance



# THEORY

“Diversity of diversity”

Individual versus aggregate effects of recommenders: Tyranny of quality

# ETHICS

Cross domain recommending and privacy...

Freedom and authenticity?

Personal identity and responsibility?

...?

Antagonistic filtering  
Technical

# TECHNICAL

## 4 Strategies for recommending based on difference

Cross-domain

Clustering & bridging

Contrary

Orthogonality

# TECHNICAL

## Cross-domain (Resonance)

Different movie preferences

Different age

Different gender

Different nationality

Different language

Similar taste in restaurants

Different music preferences

Different pastimes



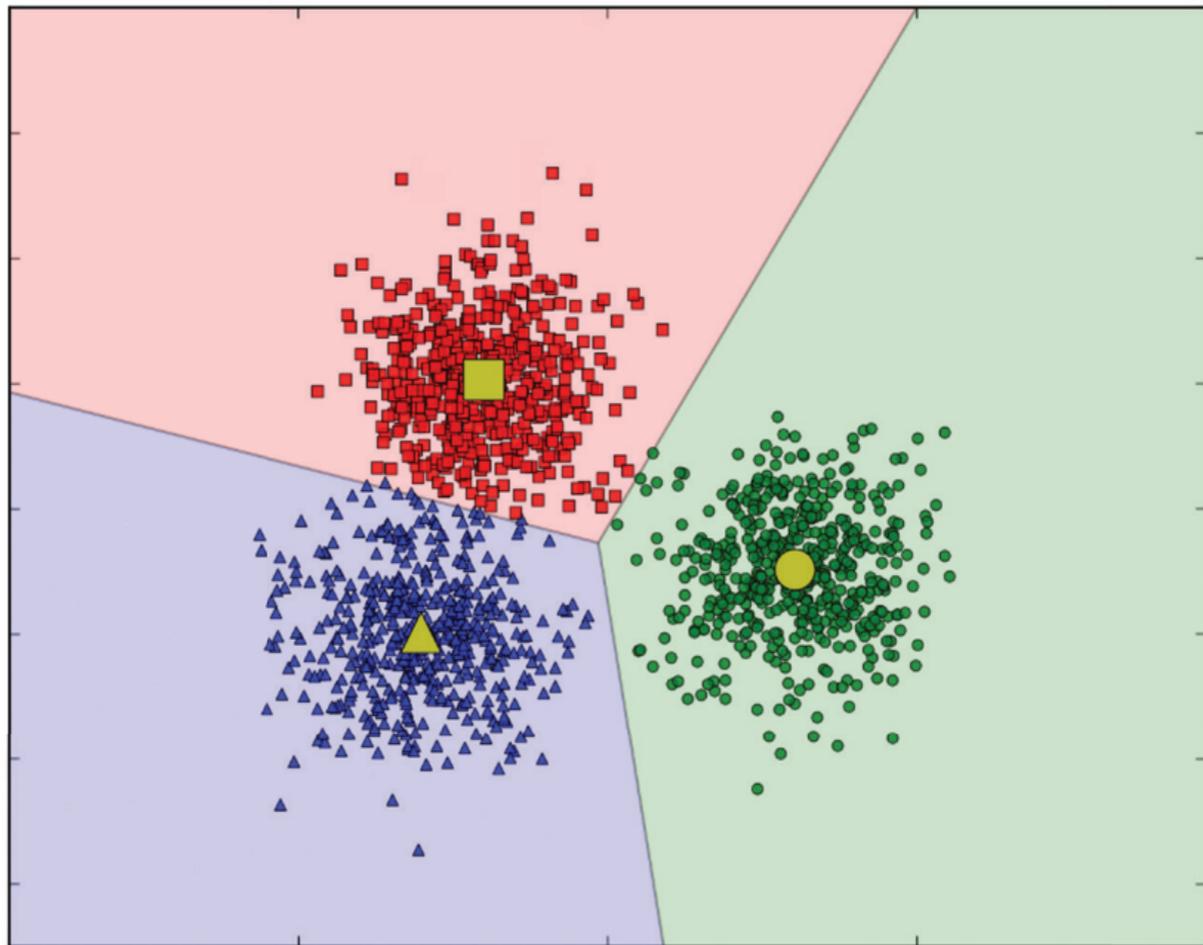
# TECHNICAL

## Clustering & bridging

Which direction promises  
escape velocity?

\*Escape into new set  
of interests.

Movie clusters *or*  
user clusters *or*  
cross-domain...

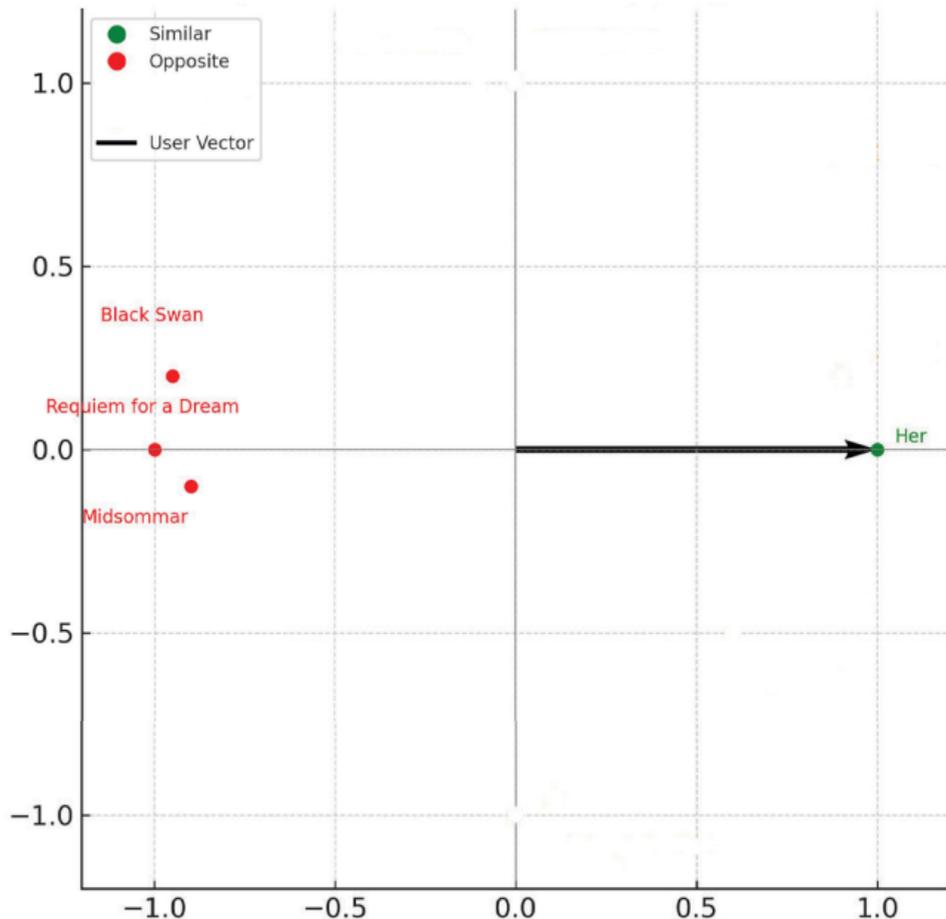


TECHNICAL

Contrary

Opposites attract?

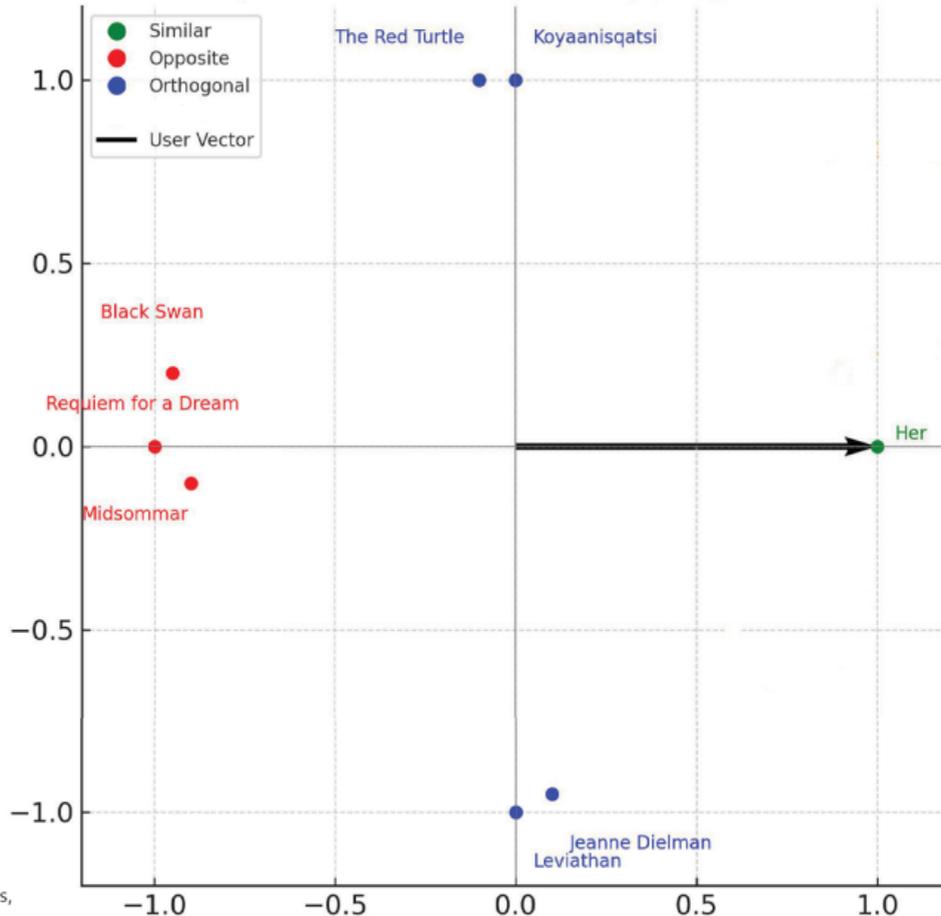
Cross-domain contrast  
between *users* not movies  
with relevant connection



# TECHNICAL

## Orthogonal

Movies or users  
that move independently  
of likes and dislikes



Iaquinta, Leo, Marco De Gemmis, Pasquale Lops, Giovanni Semeraro, Michele Filannino, and Piero Molino. 2008. "Introducing serendipity in a content-based recommender system." In 2008 eighth international conference on hybrid intelligent systems, pp. 168-173. IEEE, 2008.

# TECHNICAL

## Bridging Score

$$\text{Score}_{\text{bridging}}(i, u) = \underbrace{\text{avg\_pairwise\_dist}(U_{\text{liked}}(i))}_{\text{Bridging}} \times \underbrace{\text{partial\_alignment}(i, u)}_{\substack{\text{Personalization} \\ \text{Cross-domain} \\ \text{or} \\ \text{Collaborative}}} \times \underbrace{\text{novelty}(i, u)}_{\text{Newness}} \times \underbrace{\text{quality}(i)}_{\text{Engagement Potential}} \times \underbrace{\text{coherence}(i)}_{\text{Internal Consistency}}$$

## Contrastive Score

$$\text{Score}_{\text{contrast}}(i, u) = \underbrace{(-\cos(i, u))}_{\text{Contrast}} \times \underbrace{\text{partial\_alignment}(i, u)}_{\substack{\text{Personalization} \\ \text{Cross-domain} \\ \text{or} \\ \text{Collaborative}}} \times \underbrace{\text{novelty}(i, u)}_{\text{Newness}} \times \underbrace{\text{quality}(i)}_{\text{Engagement Potential}} \times \underbrace{\text{coherence}(i)}_{\text{Internal Consistency}}$$

## Orthogonal Score

$$\text{Score}_{\text{orthogonal}}(i, u) = \underbrace{(1 - |\cos(i, u)|)}_{\text{Orthogonality}} \times \underbrace{\text{partial\_alignment}(i, u)}_{\substack{\text{Personalization} \\ \text{Cross-domain} \\ \text{or} \\ \text{Collaborative}}} \times \underbrace{\text{novelty}(i, u)}_{\text{Newness}} \times \underbrace{\text{quality}(i)}_{\text{Engagement Potential}} \times \underbrace{\text{coherence}(i)}_{\text{Internal Consistency}}$$

## TECHNICAL: WHAT COUNTS AS SUCCESS?

Open new kind of interest.

"Diversity of diversity," not just new interest  
within established preferences

Benchmark: Better than random...

Orthogonality as best bet..?



**Conclusions**

**Antagonistic filtering:  
Conceptual and  
technical strategies**



**Unfamiliar (Unexpected/Novel/Diverse)**

= Not imitating past selections

= Provocation replaces accuracy in evaluating success

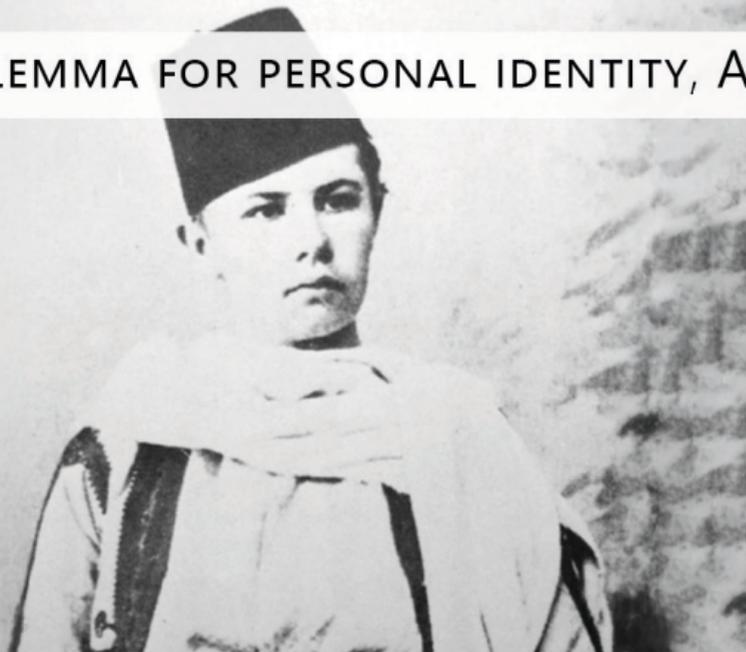
**Engaging (Provoking curiosity + exploration)**

= Relevant to who user *could* be, not to who user *is*

# Colab

\* 2 way street... are there other approaches or strategies?

# DILEMMA FOR PERSONAL IDENTITY, AUTHENTICITY, AND FREEDOM



Ethics: Be who you are, or someone else?  
Law: "Right to discontinuity"



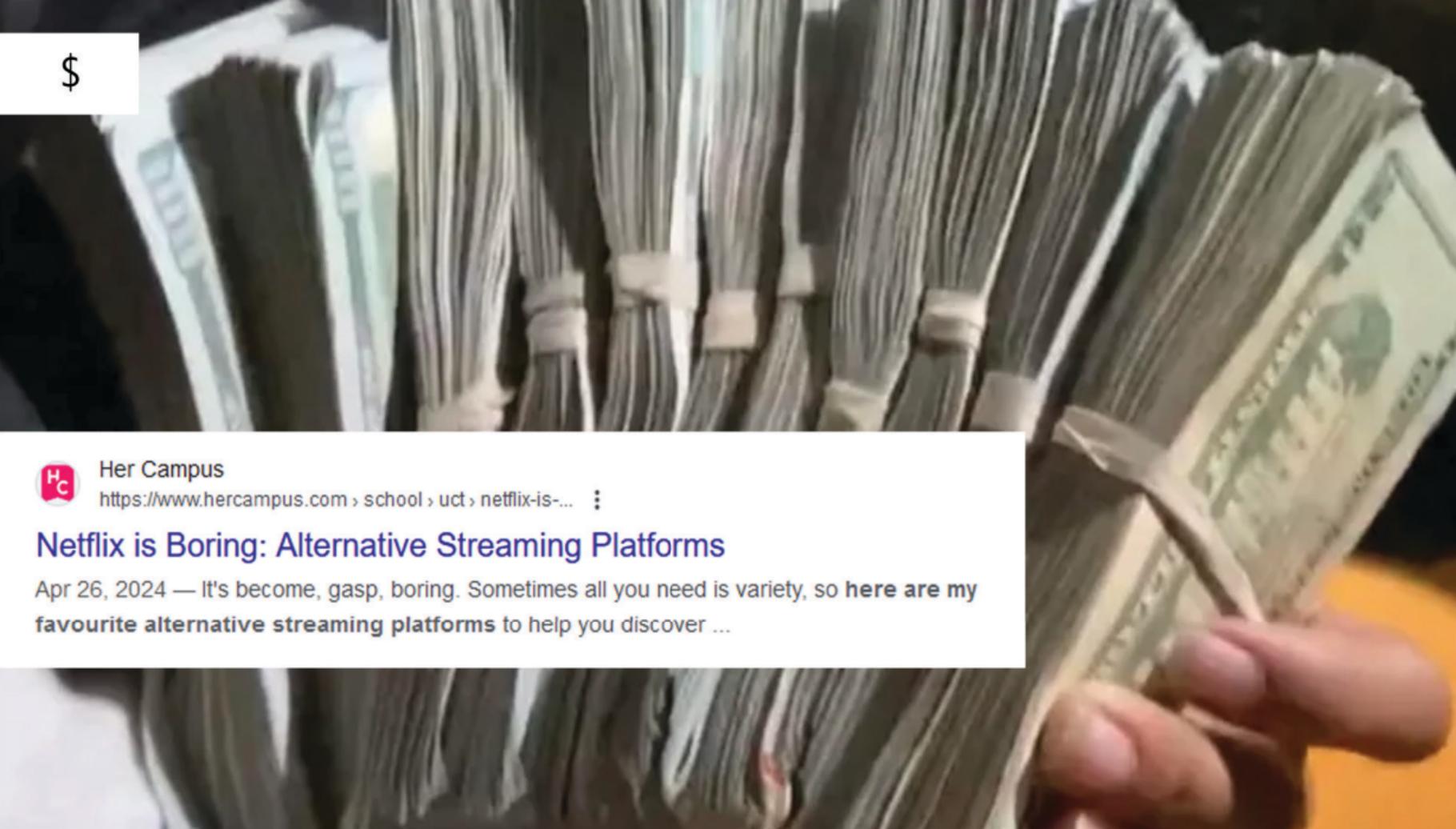
## RECOMMENDERS AND SOCIETY

Collaborative filtering as a democracy problem: users funneled into echo chambers, narrow perspectives, tribalism.

Accuracy *is* narrowing.

Antagonistic filtering (“Bridging”) as a social solution?





\$



Her Campus

<https://www.hercampus.com> › school › uct › netflix-is-... ⋮

## Netflix is Boring: Alternative Streaming Platforms

Apr 26, 2024 — It's become, gasp, boring. Sometimes all you need is variety, so **here are my favourite alternative streaming platforms** to help you discover ...

# WHAT IS AT STAKE WITH RECOMMENDERS?

## Philosophy + software engineering

- How do we predict the unpredictable?

## Ethics

- Freedom (What counts as personal freedom/autonomy?)
- Freedom versus authenticity (as opposed to freedom supporting authenticity)
- Personal identity (Does discontinuous preferences = discontinuous personal identity?)

## Law

- Right to discontinuity (as extended from the right to be forgotten)

## Politics

- Filter bubbles + tribalism (Bridging based recommendations)

## Business

- Profit, keep users on platform: People get bored on Netflix, Spotify, etc...

# *Predicting the Unpredictable*



The Curiosity Engine is an NSF funded project in AI  
Contact: James Brusseau, Pace University NYC, [jbrusseau@pace.edu](mailto:jbrusseau@pace.edu)